

# BERTHA ADRIANA ZAMORA SANDOVAL

3D CHARACTER ARTIST

## WORK EXPERIENCE

COSMOGONIA CAOTICA

MAY 14 – PRESENT

### 3D CHARACTER ARTIST

Titles: VR Showdown in Ghost Town, BitUp, Luli y Gabo.

Clients: Google, VRstudios, Knott's Berry Farm.

- Create characters and creatures using high-end modeling, texturing and shading techniques for VR and console titles.
- Supervising other artists deliveries and writing feedback documents to maintain the quality of 3D assets.
- Model, sculpt and create hand-paint textures for stylized characters for a mobile game based on a TV mini-series.
- Helping the art director define the art style for the characters in 3D.

FISHYTALE DIGITAL

MAR 16 – FEB 17

### 3D CHARACTER ARTIST

Titles: Unannounced Projects

- Worked as main character artist, modeling and texturing stylized characters for real time rendering and animation in Unity 5.
- Sculpting character models for 3d printing.

### FREELANCE 3D ARTIST

Clients: Mattel, Volkswagen

- Modeling and texturing characters for advertising and VR projects.
- Polishing existing character models and textures.
- Creating blend shapes for animation.

LARVA GAME STUDIOS

JAN 12 – MAY 14

### 3D ARTIST

Titles: Night Vigilante, Spirits of Spring, Backyard Monsters: Unleashed, Red Bull Crashed Ice

Kinect, Speed Lane, Last day on Earth

- Character modeling and texturing.
- Asset integration into Unreal and Unity engine.
- Modeling and texturing of environment assets.
- Assisting in organization and productivity to the Art Director.
- Shaders, physical assets and collision creation for Unreal Engine.
- Help define the style and character art pipeline for player customization.

CGBOT

JUL 10 – FEB 11

### 3D ARTIST

Titles: Crime City, WeTopia

- Modeling and texturing of game assets for Facebook games.

## INFO

📍 Guadalajara, Jalisco  
Mexico

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## EDUCATION

Bachelor, Animation and Digital Art  
(2007 – 2012)

Instituto Tecnológico y de Estudios  
Superiores de Monterrey

High-end Fantasy Game Art  
Creation with Katon Callaway  
CGWorkshops

Hand-Paint a Female Bust Course  
BrushForge

## SOFTWARE

Maya	ZBrush
Unity	Knald
Unreal 4	Substance Painter
Photoshop	Mudbox
3D Coat	xNormal
Topogun	Marmoset Toolbag
	Keyshot

## SKILLS

Character Modeling

Low Poly Modeling

Digital Sculpting

UV Mapping

Retopology

Texture Baking

Hand-painted Texturing

PBR Texturing