



MATIAS ZADICOFF

CHARACTER MODELER + ANIMATOR



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Bio

I am a Character Artist with 20 years of experience working in the CG industry, mostly for Games (recently Marvel), Multimedia, AR and VR Apps, Commercials, Events and Online shows.

I have been working Freelance most of the times for the last 15 years from my hometown in Buenos Aires, Argentina after living in Canada for two years working at Fuelindustries.ca and for a few months in London, UK at Skinkers.com

As a freelancer I have worked for different clients and studios from many different countries, from the concept ideas, planning, character design, storyboarding to the whole production fields, but my main skills and goals are focused on Modeling and Animation in the cartoony style.

As a Modeler and Animator I am very proficient in the technical needs as building clean edge loops topology, Rigging, controls and skinning.

I have wide experience working with different clients understanding their needs and expectations and bringing ideas to the table to improve things when they ask me for it.

Self motivated, innovative, adapts quickly to new solutions and works well under pressure - meeting all challenging and mission critical deadlines.

References available upon request.

EDUCATION

Fernando Fader (1990-1996) Title "Art Design and Publicity Production"

Universidad Maimonides (1998-2000) Title "Multimedia Designer"

Talento 3D (2013) Character Animation Course

Digital sculpting course at Zbrushworkshops mentored by Michael Defeo. (2016)

I am continuously growing and learning online in different fields, mostly oriented to sculpting, design, 3D Printing, drawing and texturing.

CAREER HIGHLIGHTS

MARVEL (USA 2016)

I was in charge of character modeling, design and animation for Virtual Reality Comic book created by Will.I.Am from the Black Eyed Peas Band soon to be released called "Masters of the Sun"

DISNEY (Argentina 2014)

I was in charge of animating the players of a soccer game application called "BOLA"

IACONO PRODUCTIONS (USA)

-PETCO (2012): I was in charge of developing caricatures, modeling and animation of 7 CEOs for an event presentation

-UPS (2017): Lookdev of new outfits for their staff

TERRY HAWKINGS (USA 2016)

I developed a 3 minute animated cartoony movie for her events talks

SERRAT Y SABINA (Spain-Argentina 2012)

I developed 4 animated spots from character design, modeling, animation, rendering and vfx for their World Tour Concerts

OTHER CLIENTS

- Pasozebra (Spain)
- Peppermelon (Argentina)
- Shango (Argentina)
- PickleHouse (Argentina)
- Rutilante (Argentina)
- Intacto (Argentina)
- Possible (USA)
- Egosexual (Mexico)
- Skinkers (UK)
- FuelIndustries (Canada)
- EnterTV (Germany)
- Mediaradical (UK)
- Gyro (USA)
- Weirdos(UK)
- Vuzix (USA)

