

# Conor Scott

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## Personal Profile

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I am a highly dedicated and hardworking person who is seeking employment in the games industry.

I have studied extremely hard for the past three years at Staffordshire University to better myself and gained a 1st class honours degree as a result.

Even now that I am finished with University I am still learning more and more every day, I am super passionate and always give 110% with whatever project I am working on.

During my time at University I worked on many different projects from Environments, Characters, Texturing and even a little bit of Scripting. I also contributed in two game jams "GGJ & UKIE" and helped to create two full games working alongside fellow classmates as part of our junior and senior development modules taking on the role of lead artist in my final year and doing some QA and PR/Social Media for our game which was very interesting.

All these different projects have allowed me to gain a great insight into the Game Development pipeline and pick up many different skills that are not limited to just game art.

## Technical Skills

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- Highly proficient in Autodesk 3DS Max with basic knowledge of scripting using MaxScript
- Highly proficient in Adobe Photoshop plus Adobe Illustrator and basic knowledge of Adobe After Effects
- Highly proficient in Unreal Engine 4
- Highly proficient in the full Quixel Suite "Ndo & Ddo"
- Highly proficient in Zbrush
- Proficient in the full Substance library and with good knowledge of Substance Designer
- Working knowledge in Autodesk Mudbox and Maya
- Fluent in the complete Microsoft Office Suite
- Great experience using project manager software Shotgun & Trello
- Good Knowledge of Quality Assurance techniques and using bug tracking software JIRA

## Education History

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### Staffordshire University

*(September 2014 – July 2017)*

BA (Hons) Games Art Overall Grade: First Class Honours

#### Year one:

- Introduction into 3D Modelling for Games 83%
- Introduction into Scripting for 3D Applications 68%
- Fundamental art skills for Games 62%
- Introduction into CGI 64%

#### Year two:

- Junior collaborative Game development & testing 64%
- Game Textures and Shaders 60%
- Character Concept 2 66%
- 3D Character Modelling for Games 72%

#### Year Three:

- Senior collaborative Game development & testing 78%
- Advanced Modelling 79%
- Individual Games Technology Project 84%

- Individual Games Technology Portfolio 85%

## **New College Swindon**

*(September 2012 – May 2014)*

Creative Media Production (Games Development) DDM  
As – Level Photography B  
As– Level Graphic Design and Illustration C  
As – Level Art History C  
Free standing Maths Qualification in Algebra and Graphs C

## **Dorcan Technology College**

*(October 2008 – May 2012)*

GCSE 11 A\* - C including Mathematics and English  
British Health and Safety at work Level 2 Pass

## **Work History**

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### **Bartender/Support Staff**

**Boston Brothers Swindon 51-53 Bridge Street, Swindon, SN1 1BL**

*(August 2017 – 21<sup>st</sup> December 2017)*

Roles:

- To serve a wide array of drinks to customers in a polite and speedy manner.
- Keeping the bar area and surrounding areas clean and well organised.
- Assisting the floor staff well not on the bar, collecting glass, general tidying and safety checks.
- Communicating effectively with other bartenders and bar managers to maximise great service.

### **Replenishment Team Member**

**Next PLC, Next Swindon Orbital Shopping Park, Thamesdown Drive, SN25 4BG**

*(June 2013 – December 2013)*

Roles:

- Pick stock from the stockroom and insure it goes out and into the correct places on the shop floor
- Keeping stock totals low, the replenishment number needed to be under 50 every shift.
- Using a wide range of computer systems to measure stock take and totals
- Communicating effectively with managers and shop floor staff
- Provide incredible customer service to a high standard

## **Interests & Hobbies**

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I am a massive games enthusiast and have been into them since I was a child, it all started with the awesome story driven Abe's Oddysee on my PS1 and then when my family got a PC and I could use it Total War Rome which ignited my love for strategy games.

I am also very fortunate to have worked alongside UKIE as one of their student volunteers I got the chance to head to Gamescom 2017 in Cologne and assist in running their stand it was a good opportunity for me, I learnt so much more about the UK games industry and as well as maintaining the stand I got a good chance to network and chat to the industry first hand, which was invaluable for me as a recent graduate.

Aside from Games I am also a 2<sup>nd</sup> Kyu Judoka and have been practicing Judo on and off for many years as well as actively practicing I have also volunteered at judo tournaments to give back to the sport.

## **Reference**

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References are available upon request.