

Ian McDonell

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Objective

Obtain an entry level position at a game studio where I can put my artistic skills to use by creating 3D assets and environments, as well as be in an environment where I am able to learn and grow from the artists around me.

Experience

Technology Assistant · ABC Unified School District **April 2016 to Present**

Member of the IT team to support the use of technology in the delivery of curriculum by strengthening the technology skills of teachers and students. Set up, maintain, and administer student devices for use in the classroom. Resolve issues on Chromebooks, iPads, and desktop computers.

Computer Lab Teacher, Site Tech Coordinator · Cerritos Elementary **September 2014 to April 2016**

Taught computer lab classes to grades K through 6 at Cerritos Elementary School. Prepared lessons appropriate to each grade level and helped teachers plan and carry out class projects. Provided on site tech support for teachers and staff for school computers, printers, iPads, Chromebooks, projectors, and more. Supported California Assessment of Student Performance and Progress (CAASPP) testing as the Site Readiness Coordinator.

Sales Associate · Brookstone **September 2013 to August 2014**

Assessed customer needs to help them find the product best suited to their requirements. Used point of sale system to complete customer purchases. Assisted in store maintenance and cleaning. Retrieved items from the stockroom.

Media Director, Chief Translator · steezware **September 2012 to September 2013**

Made instructional videos for software programs and assisted with company art direction. Translated computer documents and programs from English into Spanish. Adapted software and accompanying documents to another language and culture.

Education

Game School Online **July 2017 to present**

Studying environment art with a focus on hard surface modeling techniques mainly using Maya and Zbrush. Took supplementary courses in lighting theory and the Unreal Level Editor.

Long Beach City College **August 2009 to December 2016**

Studied as a Computer Art major with electives taken in Computer Science. Two years were taken off from school from September 2010 to September 2012 while I served a full-time mission for the Church of Jesus Christ of Latter-day Saints.

Skills

- Self-starter, require little supervision, quick learner, reliable, and responsible
- Deep knowledge of artistic concepts and advanced skills in traditional and digital media
- Excellent at organizing and prioritizing with attention to detail and great follow through
- Excellent communication skills, both oral and written
- Connect with people easily, great team skills
- Speak, read, and write Spanish fluently

Portfolio

Visit my portfolio at <http://ianmcdonell.com> to see my latest artwork.