

WEBSITE

LTowns.com

MOBILE

+1(810) 285-6640

EMAIL

L.Towns@Live.com

LINDSAY TOWNS

3D Artist

- More than 5 years experience creating production quality 3D models
- A passion for creating concise and appealing designs
- Extensive knowledge of digital art programs both 2D and 3D
- Eager to collaborate with team members for a smooth production pipeline

EXPERIENCE

ENVIRONMENT ARTIST

Mane6
2016-2018

- Creating game-ready environments and assets in Maya for use in Z-Engine
- 3D modelling complex props to assist the animation team
- Designing characters alongside Lauren Faust in the game's streamlined style
- Developing day and night versions of stages for visual interest and variety
- Illustrating banners and other art as needed
- Streaming monthly progress of the game via Twitch.tv with team members
- Organizing files according to SVN file hierarchy

LAYOUT ARTIST

Thunderbean Animation
2014

- Illustrated vibrant backgrounds for a television advertisement
- Fitted layouts to animation cels in AfterEffects

RESIDENT ASSISTANT

College for Creative Studies
2013-2014

- Filed documents and maintained logs, reports, and legal paperwork
- Promoted and coordinated events for more than 30 residents

EDUCATION

COLLEGE FOR
CREATIVE STUDIES
Detroit, MI

BFA in Entertainment Arts, Graduated 2014
CCS President's List, 2011-2014
GPA 3.6

SOFTWARE SKILLS

PHOTOSHOP

UNREAL ENGINE

AUTODESK MAYA

ILLUSTRATOR

MARMOSET TOOLBAG

ZBRUSH