



BOELL OYINO

CHARACTER DESIGNER & ILLUSTRATOR

A : 11 RUE RONNY COUTTEURE 59790 RONCHIN
P : 06.59.35.52.07 E : BOELL.OYINO@YAHOO.COM

From first drawing to final rendering, my motto. Through this hobby wich became a real-passion, my goal is to instill that flame into each character and concept. Giving them this inner voice : style & emotions. I keep on improving as an artist as well as a human.



INSPIRATIONS & HOBBIES

Mode, dance, art nouveau, music

Art, design, cinema, documentaries,
video games, animation, manga, sport,
fashion, sustainable development

COMPETENCES

CLIP STUDIO PAINT ●●●●●
COREL PAINTER ●●●●●
PHOTOSHOP ●●●●●
3D COAT ●●●●●

EXPERIENCE

- OCT 2017 | NOW **KHAYAL PRODUCTIONS - Character Designer**
We are working on the development of Queen of the Hoggard, a 2D animated film. I'm responsible for the character design as well as few visual development images.
- SEPT 2017 | **MARTINE BETREMIEUX PUBLISHING - Illustrator**
- MAR 2017 | MAY 2017 **KHAYAL PRODUCTIONS - Storyboard artist & Illustrator**
I was responsible for storyboard & illustrate a motion comics comissioned by IOM (International Organization for Migration).
<https://www.youtube.com/watch?v=Zfclu4yG7dQ>
- NOV 2016 | DEC 2016 **MANGA NO YUME - Bookstore poster illustration**
- MAR 2013 | OCT 2016 **ENIGAMI - 2D Artist**
Enigami is an indie game studio. On its first project SHINESS, I was responsible for : character design, concept art, props design, painted textures, ui design.

DISTINCTIONS & PUBLICATIONS

- 2018 | **LeewiART - International 100 artists Work Appreciation: Female Character - July**
<http://www.leewiart.com/artbooks/en>
- 2018 | **GRAPHITE Magazine - April 2018**
<https://graphitemag.com/>
- 2018 | **Character design challenge - winner #Trunks Redesign**
<https://characterdesignreferences.com/winners5/dragon-ball-winners>
- 2015 | **Kotaku - A brighter tomorrow**
<https://kotaku.com/a-brighter-tomorrow-1823443908>
- 2015 | **IFCC ZAGREB - Character Design Prize & Grand Prize**
<https://ifcc-croatia.com/guests/>

