



SHIPPED TITLES

- Epic Lutes** - Stork Burnt Down 2016
IndieCade E3 Showcase
- Home Improvisation** - Stork Burnt Down 2015
IndieCade Finalist, E3 Showcase
Indie Bits Festival Best Overall Game
- The Neighborhood** - Stork Burnt Down 2014
CDC HHS Georgia Game Jam Finalist
- CSE Aflac Commercial** - Trick 3D 2015

SOFTWARE

Photoshop, Maya, After Effects, Premiere, Microsoft Office

PROFESSIONAL SKILLS

Digital Illustration, Concept Development, Storyboarding, 3D Modeling,
2D/3D Animation, Texturing, Inking, Lettering, Print Setup/Production, Book Binding

EXPERIENCE

- WALMART - CLAIMS/DSD** Dawsonville, GA 2015-18
Logistics for all deliveries, processing damages and organizing paper trails,
backroom operations, second shift team leader
- STORK BURNT DOWN - 3D ARTIST** Atlanta, GA 2015-16
3D Modeling, texturing, concept development, illustrations
- TRICK 3D - 3D GENERALIST** Atlanta, GA March 2015
Motion capture animation, Maya file setup
- CREATIVE CAREER ACADEMY - ART INSTRUCTOR** Roswell, GA 2012-15
Teaching Maya, Flash, HTML, drawing to 6th-12th grade students

EDUCATION

- SAVANNAH COLLEGE OF ART AND DESIGN** Atlanta, GA 2011-14
Graduated with Bachelor of Fine Arts in Animation, minor in Sequential Art
- GAINESVILLE STATE COLLEGE** Gainesville, GA 2009-11
Graduated with Associates in Art

ACTIVITIES

- aTV Fest Volunteer SCAD Atl 2014 - Television Festival with workshops, panels, screenings
- Global Game Jam Volunteer SCAD Atl 2014 - Assisting participants with questions
- Production Club President 2011-14- Workshops, lectures, collaboration on film/games
- SCAD Atl Game Club 2011-14 - Play testing senior ITGM games
- SCAD Atl Animation Society 2012- contests, workshops
- Campaign Volunteer 2009-14 - Graphic design, communications during election seasons