

## **Dominic Chan Yi Khin**

#09-12 Saraca Court  
993 Bukit Timah Road  
589631 Singapore

Mobile Phone: (+65) 9430 3263  
Email: dom.yk.chan@gmail.com  
Portfolio Website: <http://domykchan.artstation.com/>

### **Personal Information**

Gender: Male  
Date of Birth: 19 April 1988  
Citizenship: Singapore  
Marital Status: Single

### **Languages**

English (Spoken, Written, Native)  
Japanese (Spoken, Written, Intermediate)  
Mandarin (Spoken, Written, Basic)  
Cantonese (Spoken)

### **Employment History**

**Freelance (Concept Art and Illustration)** \_\_\_\_\_ **[Jul 2017 – Present]**  
Concept Art and Illustrations

**Witching Hour Studios** \_\_\_\_\_ **[Apr 2015 – Feb 2017]**

Concept Artist/2D Artist for Masquerada: Songs and Shadows  
Produced concept art and production drawings primarily for environments and props. This included discussions on level layout, design research and design sketches. Produced 2D game assets for environments and props. Implementation of the assets in-game when asset production completed. Occasionally helped with texture work for 3D assets. Supported the lead artist with regards to project management and art direction for all tasks related to environments. Translation and editing for the Japanese language demos shown at Tokyo Game Show.

Concept Artist for Project FIA (Cancelled)  
Produced concept art for environments and props. Set the design direction for Alien/Bunker People faction. Supported the lead artist with regards to project management and art direction for all tasks.

Concept Artist for Project VR Chef  
Produced concept art for environments and props. After the initial design sketches for a level were done, I would produce the block mesh for level design testing. The same or adjusted models were then used as a base to produce the concept art/production drawings.

**Freelance (Architecture Services)** \_\_\_\_\_ **[Sep 2012 – Mar 2013]**  
Architecture related services such as 3D rendering, digital imaging, and drafting.

**JTC Corporation** \_\_\_\_\_ **[Mar 2008 – Jun 2008]**

Office Assistant  
Drawing and calculation for building documentation/drawings.  
Catalogued, archived and digitalised building documentation.

**Laud Architects** \_\_\_\_\_ **[Feb 2007 – Apr 2007]**

Intern/Architectural Assistant  
As part of a team, produced technical and presentation drawings for architectural projects and competitions.  
Updated and amended building documentation/drawings for projects under construction.  
Produce study models for architectural designs.  
Independently produce design proposals for details/parts of projects.

## **Education**

**CGMA Variable Concept Art Techniques** \_\_\_\_\_ [May 2018 – Jul 2018]  
10 week mentorship with Ken Fairclough

**Learnsquared Sketch Anything** \_\_\_\_\_ [Feb 2018 – Mar 2018]  
4 week Mentorship with Aaron Limonick

**Japanese Language Proficiency Test Level N1** \_\_\_\_\_ [Jun 2017]

**Diploma in Industrial Design** \_\_\_\_\_ [Jun 2013 – May 2014]  
FZD School of Design

**Bachelor in Architectural Design (with Distinction)** \_\_\_\_\_ [Feb 2011 – Jun 2012]  
Royal Melbourne Institute of Technology  
2 years Advanced Standing

**Japanese Language Proficiency Test Level 3** \_\_\_\_\_ [Feb 2008]

**Diploma in Architecture** \_\_\_\_\_ [Apr 2005 – Feb 2008]  
Singapore Polytechnic

## **Main Tools/Software**

Adobe Photoshop  
Blender

## **Other Tools/Software**

Modo  
Zbrush  
3ds Max with Vray/Mentalray  
Rhino 3D with Vray  
Sketch Up  
Adobe Indesign  
Adobe Illustrator

---