

SAMDENMARK

DIGITAL ARTIST

Southampton, UK

s.denmarkart@gmail.com - 07805792063

I am a concept artist & illustrator working in Film/TV and Video Games since graduating university in 2012. I've worked on a wide variety of projects including environment design, matte painting, character design and illustration.

I have worked for several studios such as: Territory Studio, Stanion Studios, Silver Lantern Productions and Scruffy Dog Ltd

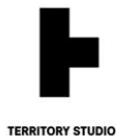
I spend my free time working on personal projects and enjoy to explore new software and implement them into my workflow.

Concept Artist
Scruffy Dog Ltd

Keyframe Concept Artist
Silver Lantern Productions

Concept Artist
Stanion Studios
Concept Artist for Stanion Studios for an upcoming unannounced project

Freelance Illustrator
Territory Studio



Software Proficiency: Photoshop, 3d Coat, 3ds Max, Unreal Engine 4, Marmoset Toolbag, C4D & Octane.

Skill Set: Time management, problem solving, communication, working to a brief, managing multiple projects/ clients simultaneously.

EDUCATION

BA in Computer & Video Game Design
Southampton Solent University
2009 to 2012

Diploma of Art and Design in Art and Design
Southampton City College
2008 to 2009

A Level in Fine art
Bury College

LINKS

<http://www.samdenmarkart.com>
<https://www.artstation.com/artist/SamDenmarkArt>
<https://www.linkedin.com/in/samdenmarkart>

AWARDS

ILM Art Department Star Wars Competition Finalist

September 2016
A Star Wars art competition hosted by Artstation and ILM.