



JORDAN SPINKS

3D ARTIST & GENERAL CREATIVE

PERSONAL INFO:

DOB: 15/10/1994

EMAIL: JORDAN.SP@LIVE.COM

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A Professional, Skilled and Versatile 3D artist with experience within both 3D Visualisation and AAA Video game prop art. Proficient and self-motivated, I have managed to not only have been offered a job straight out of university as a junior artist; I also managed to secure a promotion after 3 months; due to my determination and constant progression, excelling at high detailed hard surface, organic modelling, cloth simulation/garment creation and 3d photo-scanning via photogrammetry.

Passionate about my work I thrive in strenuous situations graciously tackling and overcoming difficult tasks both as a singular artist and as part of a creative team offering solutions to effectively break down and complete assignments promptly with the highest possible detail achieved.

I also actively test myself to improve my range as an artist on a daily basis; to improve my skills and continuously increase my knowledge within the various software packages I use.

I regard the title 3d Artist not only as a job but also who am I as a person, I strive to become the best in my field of work; constantly searching for the next big challenge to achieve my goal.



Education

2014-2017: Leeds Beckett BA (HONS)
Computer Animation & VFX: First Class

2011-2013: Balby Carr Sixth Form
Art BTEC: D*D*D A-Level Graphics: D

2006-2011: Balby Carr: 7 GCSE's B-C
(Including English, Maths & Science)



Experience

2018-Present: **Freelance 3d Artist**
Dekogon Studios

2017-Present: **3D Digital Artist**
Pikcells Ltd.



Interests

- Traditional art
- Photography
- Half marathons
- Film & Television
- Traveling
- Gaming

Portflio Links

3d Visualisation work:

jordanspinks.com/pages/landingzone

Games Work:

jordanspinks.com/pages/dark-zone



Skills

- 3D Modelling
- Texturing
- Lighting
- Designing
- Animating
- Video Editing
- 3D Scanning

Software Packages:

- 3ds Max
- Vray
- Photoshop
- After Effects
- Substance Painter
- Zbrush
- Marmoset
- Marvelous
- 3d Coat
- UE4
- Reality Caputre



References

Darren Wall:

Leeds Beckett
Computer Animation & VFX
Course Lecturer
Email: D.Wall@leedsbeckett.ac.uk

David Wakelin:

Digital Artist
Pikcells
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