

XIAOJING FAN (MONICA)

PERSONAL PROFILE

I am a highly creative and self-driven person. I am interested in application of design principle in modern technology. I am also a fun and people person.

CONNECT INFO

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monicattie.itch.io
Instagram @msmonicattie

SKILLS

DESIGN:

Game Design (level design, mission design, narrative design, game play design)
UI/UX design
Graphic design and illustration
3D modeling
Video editing
content managing

SOFTWARE:

Game maker, Unity, Maya, Substance Painter, Twine
Adobe Photoshop, Illustrator, Premier, InDesign, Microsoft Office
C#, HTML, CSS, Javascript
Social Pilot, Mail Chimp, Comic Life

LANGUAGE:

English (proficient)
Chinese (native)

AFFILIATION:

treasure, IGDA anti-censorship committee, Nov 2018-
member, IGDA Chicago, Jun 2018 -

EDUCATION

DEPAUL UNIVERSITY

MFA in Game Design and interactive media

Chicago, IL
2018 -2021
GPA: 3.85

UNIVERSITY OF WISCONSIN - MADISON

BFA in Studio Art and Gender Women Studies

Madison, WI
2012-2018
GPA: 3.45

WORK EXPERIENCE

QA GAME TESTER

Twinrayj Studio | Jan 2019 - | Chicago, IL

- Test mobile games in Alpha and Beta stage
- Communicate issues and suggestions with developer to improve the player experience
- Ensure quality of software before official release

UX RESEARCH INTERN

1871 | Jan 2019 - | Chicago IL

- Conduct in-person interview with perspective users
- Communicate with developer about research finding and offer suggestion to improve the app
- Work closely with program and design team to identify areas that can be modified to improve user experience

CONTENT MANAGER & ADMINISTRATIVE ASSISTANT

UW-Madison Art Department | Jan 2017-Jun 2018 | Madison, WI

- Create text, image and video content for art department social media accounts (Twitter, Facebook, Instagram, Tumblr, etc.)
- Promote and organizing department events on campus
- Create weekly Friday art program to display student art work in weekly bases.

EVENT PLANNER & ADMINISTRATIVE ASSISTANT

Wisconsin Public Television | Jun 2013 - Jun 2014 | Madison, WI

PROJECTS

VIDEO GAMES:

CATERDAY (sole creator)

anti dating-sim made with game maker

Attention Overload (sole creator)

mini game made with html and Javascript

MSBP (sole creator)

visual novel made with twine and CSS