

# Germán Reina Carmona

## Concept Artist & Illustrator

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### Experience

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#### Layout artist at Brown Bag Films

· Tv Show: *Nella The Princess Knight*

📅 2018 August - November 📍 Manchester, United Kingdom.



#### Concept and background artist at Weba studio

· "Las niñas terribles" shortfilm

· "Golden Brick" videogame

📅 2017 - 2018 📍 Remotely



#### Internship at Akaoni studio.

📅 2017 February - April 📍 Valencia, Spain.

#### Freelance concept artist for StarCruiser studio.

Videogame: *Mars chaos menace*

📅 2017 February - April 📍 Valencia, Spain.

### Education

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• Degree of videogame design and development, Jaume I University.

📅 2012-2014. 📍 Castellón, Valencia.

• Fine Arts degree, Universidad Politecnica de Valencia.

📅 2014- 2018. 📍 Valencia, Spain.

• Summer intensive english course at ETC international college.

📅 2015. 📍 Bournemouth, England.

• Summer intensive course of digital illustration at ESDIP.

📅 2014 📍 Madrid, Spain.

### Softwares

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### Languages

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Spanish ●●●●●

English ●●●●●