

# Ziv Estrin

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NORTH VANCOUVER, British Columbia

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## Education

### Think Tank Training Center

Diploma in Environment Art for Games

North Vancouver, British Columbia

Enrolled August 2019

- Mentorship course in environment art in UE4
- Focus on asset creation and texturing with Maya, Substance Designer, Substance Painter and Zbrush

### Israeli Animation College

Diploma in 3D Modeling & Animation

Tel Aviv-Yafo, Tel Aviv District

Graduated August 2017

- Studied all disciplines of 3D art, choosing to focus on modeling, texturing, lighting and render.
- Studied Maya, Zbrush, Substance Painter, Redshift, UVLayout, Vray, Photoshop, After Effects and Premiere.
- Did projects focusing on asset creation and environments.

## Employment History

### Israeli Animation College (IAC)

System Admin\Teaching Assistant

Tel Aviv-Yafo, Tel Aviv District

July 2017 - December 2017

- Manage all the computers and infrastructure across all the campuses including installing, upgrading and implementing new software and hardware.
- Assist college students working on their projects across campus in relevant software, if unfamiliar with a specific software attempt to help with experience from personal workflows and experience.
- Shift manager when present, overseeing the other TAs and tech

### SHILA medical services

Help Desk Rep

Tel Aviv-Yafo, Tel Aviv District

January 2016 - July 2017

- Remotely assist clinics with technical or workflow related issues.
- Teach workers at clinics about new software being implemented across the company.
- work with IT teams on feedback and suggestions on implementing new tech.

### IDF

Engineer Corp. - Sergeant First Class

January 2012 - January 2015

- Maintaining IDF Artillery Corp. M109A2s mobile artillery units.
- Oversee work of the squad in day to day work.

## Professional Skills

Maya



Substance Painter



Unreal Engine  
Substance Designer  
Zbrush



## Languages

English  
Hebrew

Fluent  
Native