

CARLY GLOVER

3D Artist - Modelling & Surfacing | Generalist

www.carlyglover.com

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| M: +61 (0) 418 227 041

Nationality Australian

Education **AIE | Academy of Interactive Entertainment, Sydney**
Advanced Diploma of Screen and Media
Specialised in 3D Animation and VFX for film

Bachelor of Design, COFA | UNSW
Majored in Graphics, Media & Spatial Design

Software Experience Maya | ZBrush | Substance Painter | Vray | Redshift | Photoshop

CG Employment **ARTISTS IN MOTION**, August 2017 - March 2019
3D Artist - Full Time Position

ANIMAL LOGIC, May 2017 - July 2017
Digital Artist, Modelling Department (freelance)

ARTISTS IN MOTION, March 2017 - April 2017
3D Generalist (freelance)

MIGHTY NICE, Jan 2017 - Feb 2017
3D Generalist (freelance)

FGMNT TECH, 2016
3D Artist (freelance)

VISUAL CULTURE, 2016
3D Generalist (freelance)

LUMA PICTURES, 2016
Digital Production Coordinator

- Doctor Strange, feature film 2016
- Underworld: Blood Wars, feature film 2016

PLASTIC WAX ANIMATION, 2014-2016
Producer

- Lego Star Wars: The Force Awakens (Teaser Trailer)
- Civilization VI Launch Trailer, Firaxis Games
- Battleborn Bootcamp Trailer, 2K Games & Gearbox
- Lego Dimensions: Endless Awesome
- Warhammer 40k: Regicide Campaign Cinematic

HAMMERFALL PUBLISHING, 2014

Producer

- Warhammer 40k: Regicide (game)

SPINIFEX GROUP, 2014

3D Model & Texture Artist (freelance)

DEMIGOD GAMES, 2013

3D Modeller & Concept Artist (freelance)

Live Action Employment

RAKE (SERIES 2), ABC 2012

Art Department

MY KITCHEN RULES (SERIES 3), 7 NETWORK, 2011

Buyer/Dresser, Art Department

DANCE ACADEMY (SERIES 2), ABC 2011

Assistant Standby Props, Art Department

MY PLACE (SERIES 2), ABC 2010

Art Department