



# IRENE ARNÁIZ LÓPEZ

3D Generalist & Illustrator

## PROFILE

Digital artist with a wide experience on different digital creation software. I'm a very fast and passionate learner, always trying to push myself to acquire new skills, giving 100% effort into projects as a team or on my own. I like to be up to date with any development in video game, animation or technology so I can apply the latest trends and tools available in the industry to projects and work environments of any kind.

## CONTACT

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681026120

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## ABILITIES

3D modeller  
3D sculpture  
3D/2D animation  
Rigging  
Postproduction  
VFX  
Texture artist  
Render  
Digital illustration  
Character concept art  
Environment concept art

## EDUCATION

### Expert diploma in Maya, Zbrush and Substance designer

Voxel

2018 (October-December)

### Degree in Video gamedesign

ESNE Escuela de diseño e Innovación

2014-2018

### Degree in Animation

ESNE Escuela de diseño e Innovación

2014 - 2018

### School education

King's College british school of Madrid

Finished in 2013

## EXPERIENCE

### Cat effects, 3D Generalist

02/2019-06/2019

3D Modeller, Rigger and animator

Concept artist

### \_Movedesign, 3D Modeller

2016-2018

Freelance 3d modeller. I had to develop 3D interactive environments for videomaping in events and websites.

### 12 Pingüinos, Environment artist /Line assitan / Post-production

January 2017-April 2017

Environmen tartist and clean up. I had some scenes to do in a 2d traditional animation movie. Also I was in charge of postproduction in after effects to fit all the scenes togetuher.

### GammeraNest, EnvironmentArtist

January 2016-March 2016

Environment designer for the Ps4 game of Nubla 2.

### Wacom, Promoter

2015, 2016 ,2017 ,2018

I've done several sessions of graphic examples using a Wacom Tablet for selling new products for Wacom Intuos.

## **SOFTWARE KNOWLEDGE**

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Autodesk 3ds Max  
Autodesk Maya  
Zbrush  
Unreal Engine  
Substance Painter  
Vray  
Substance Designer  
Marvelous Designer  
Spine 2D  
Photoshop  
Unity  
After Effects  
Toon Boom Harmony  
Arnold  
MotionBuilder (Motion Capture)