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NATHAN ROSQUIST
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SUMMARY OF QUALIFICATIONS
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- * Curious and highly-motivated artist, coder, explorer & tinkerer with 10+ years developing digital products and interactive experiences, producing original work for exhibitions & live performances, and directing people and resources.
- * Savvy across disciplines

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TECHNICAL SKILLS
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* PROGRAMMING: Python, Javascript, C#, Haskell

* APPLICATIONS:

- *****- TouchDesigner
- *****- Unity
- *****-- ZBrush
- *****--- Oculus Rift
- *****-- Ableton
- *****-- Illustrator
- *****-- Max MSP/Jitter
- *****--- Maya
- *****----- Substance Painter

* LANGUAGES: native English; conversational Mandarin Chinese

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RECENT HIGHLIGHTS || RELEVANT PROJECTS
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Live projections, 20Mission's "Péak", Public Works SF, July 2019

- * Hired to provide visuals for four musical acts over five hours, on two projectors.

* Content modeled in ZBrush/Maya, rendered live in Unity and TouchDesigner, modified realtime by an audio feed from the performers as well as via parameters I had set up to be able to control via MIDI and OSC on stage.

* www.instagram.com/p/BznLWXRBrT8

LudumDare43 Video Game Jam, December 2018

* 6th place out of 2,511 entries in the "mood" category for "Moloch's Priest," a 2-person entry in the LudumDare43 video game jam.

* Covered the full production pipeline in a 48-hour span, from concept, story, game design, implementation in Unity, 3D-modeling in ZBrush, texturing, and sound design.

* www.ldjam.com/events/ludum-dare/43/molochs-priest

Travel Oregon's "Oregon Trail" Remake, October 2017

* Hired by Hinge Studio as a HTML5 Canvas and Javascript coder to support the lead developer on a remake of "Oregon Trail" for the Travel Oregon website.

* Implemented the classic "SkiFree" as a minigame.

* www.traveloregon.com/thegame

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PROFESSIONAL EXPERIENCE
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2016-2018, Website Implementation Manager, Ridhwan Foundation, Berkeley, CA
Herder of cats for a new \$0.5M web platform

2016, Full Stack Web Developer, Arbital, Berkeley, CA
Angular.js on the front end, Go on the back end

2014-2015, Full Stack Web Developer, Kolkin Corp, Newport Beach, CA
JS, Python, C++

2012, Teaching Assistant, San Francisco Art Institute
for Paul Klein (Chair of Design Department), in "Rethinking the Artist"
for poet Bill Berkson's course on "Modernity"

2011, Drupal Developer & Graphic Designer, Aurora Theatre Company, Berkeley, CA

2008-present, Founding member, Art Monastery Project, Italy/SF/VT
www.artmonastery.org

2007 - 2014, Freelance Web Developer, SF, LA, Seattle, Portland, NY, Rome
Wordpress web development; Graphic design
Clients: Pinchot University, Aurora Theatre Company, Wisdom at Work,
Alacrity Software, Burning Opera, Pangeality Productions, Gifford Pinchot III,

Egg, Better World Books, Full Circle Farm, Cascadian Edible Landscapes, Community Alliance for Global Justice, SoupCycle, MMI Agency.

2006-2008, Project Manager and Wordpress Developer, the Interra Project

2005-2006, Intern, Newground Social Investment, Seattle
Data analysis; graphic design

2005-2006, Intern, U.S. Business Council for Sustainable Development, Seattle
Business plan; graphic design

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EDUCATION
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2012-2014, MFA, San Francisco Art Institute
New Genres: code, video, sound, installation, performance

2005-2008, MBA, Presidio Graduate School
(called Pinchot University/BGI at the time)
Sustainable Community Economic Development

2002-2003, Study abroad, 2 semesters, Peking University, Beijing, China
Mandarin Chinese Language & Literature

2001-2004, BA, University of Colorado
Mandarin Chinese Language & Literature; Linguistics

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REFERENCES AVAILABLE UPON REQUEST
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EXHIBITIONS, APPEARANCES AND PERFORMANCES
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2019
20mission's "Péak", Public Works, SF
Live visuals (see "Recent Highlights" above)

2015
Film "Out of the Woods"
www.imdb.com/title/tt4608724
Role of "The Filmmaker"

2014
"Principal", Old Mint, SF
Visuals and sound installation
"Suspension of Belief", Diego Rivera Gallery, SF
"Inurred" installation
"Colorado", Diego Rivera Gallery, SF
"Mare for Luis Jiménez" video installation

2013
Group show, Diego Rivera Gallery, SF
"Robotic Harpsichord" installation & sound
Film "The Book of Jane"
www.imdb.com/title/tt3216552
Role of "Tom"; script supervisor

"flashlight, blanket...", Swell Gallery, SF
"Chapel Perilous" installation
"Artmonk" Retreat & Concert, Bolinas/SF
Event producer; See www.artmonastery.org

2012
"Rob the Noise Bank", the Lab, SF
Performance
"Art by Telephone...Recalled", Swell Gallery, SF
Original conceptual piece
ATA, SF
Screening of short film, "Donna as Anna"
"Artmonk" Retreat & Concert, Bolinas/SF
Event producer; See www.artmonastery.org

2011
"Artmonk" Retreat & Concert, Integratron
Event producer; See www.artmonastery.org

2010
"Vivamus", Manciano, Italy
Actor

"Tragicomicena", Labro, Italy
Actor
"American Decadence", Labro, Italy
Actor

"Debutto", Labro, Italy
Musician
"Artmonk" Retreat & Concert, Integratron
Event producer; See www.artmonastery.org

2009
"Burning Opera: How to Survive the Apocalypse", SF
Band and ensemble
Tentazioni d'Estate, Calvi dell'Umbria, Italy
Musician