

Corinne Cook

3 D C H A R A C T E R A R T I S T

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WORK EXPERIENCE

All Things Media

3D Artist

Junior 3D Artist

Mahwah, NJ

March 2016 - Present

July 2015 - March 2016

- Model, shade and light assets for real time use in Unity and offline rendering in Vray
- Create automotive animations
- Scene assemble for offline rendering
- Use motion capture data to create looping character animations
- Process automotive CAD data for real time usage in Unity

Hasbro

Freelance 3D Artist

Remote

February 2019 - Present

- Create prototype models in zBrush for 3D Printing

Petsmart

Cashier

Marlton, NJ

May 2013 - August 2018

- Processed cash and credit transactions
- Helped customers find items throughout the store

Breaking Glass Pictures

Web & Graphic Design Intern

Philadelphia, PA

April 2013 - September 2013

- Coded and designed websites for films and company
- Designed company merchandise, logos, and movie covers
- Designed and assembled DVD wraps for movies

EDUCATION

Drexel University

Bachelor of Science in Design Arts

Digital Media Major, Fine Arts Minor

Philadelphia, PA

June 2014

SKILLS

Pixologic zBrush
Autodesk Maya
Autodesk 3D Studio Max
Topogun

Substance Painter
Marmoset Toolbag
Adobe Photoshop
Adobe Illustrator

Quixel (DDO, NDO, 3DO)
The Foundry Nuke
Chaos Group Vray
Unity