



# Shona Robinson

3D Asset, Prop and Environment Modeller

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## STATEMENT

I am a recent graduate of animation specialising in 3D Modelling and Technical Direction.

## ATTRIBUTES

- Adaptable
- Excellent time management skills
- Creative and innovative
- Ability to work to strict deadlines
- Ability to work both autonomously and collaboratively

## SKILLS

### ADOBE CREATIVE SOFTWARE

Knowledge of Photoshop, Illustrator, Premiere Pro, After Effects, InDesign, Media Encoder, Adobe Experience Designer and Audition

### ANIMATION AND 3D MODELLING

Autodesk Maya, Substance Painter, Zbrush, Toon Boom Storyboard Pro & Harmony as well as traditional 2D animation techniques.

### HTML AND CSS

Sound Knowledge of website programming languages

### MICROSOFT OFFICE

Word, Excel, Powerpoint, OneNote, Publisher, Outlook

## EDUCATION

### GRIFFITH UNIVERSITY

JANUARY 2017 - DECEMBER 2019

### BACHELOR'S DEGREE ANIMATION (TECHNICAL DIRECTION)

Focused on 3D Modelling using a combination of Autodesk Maya, Substance Painter, ZBrush and Photoshop including: Character and Asset Modelling, UV unwrapping and layout, Texturing, Lighting, Rendering using Arnold Render and PVR Texturing using Substance Painter.

Completed additional studies in 2D animation: Character concept design, animating using Toon Boom Harmony and Storyboarder Pro.

### QUEENSLAND UNIVERSITY OF TECHNOLOGY

JANUARY 2013 - DECEMBER 2016

### BACHELOR'S DEGREE FINE ARTS (INTERACTIVE AND VISUAL DESIGN)

Graduated with minors in Animation and Advertising.

- Print Design (posters, business cards, magazines/brochures, design documentation)
- User Experience Design (prototyping, testing, development and research)

- Website and Application Design
- Typographic Design
- Advertisement copywriting and analysis
- Media planning

- Assisted with fund raising and acquiring sponsorship for the 2016 Graduation showcase through cold calling and creating initial contact with companies and individuals.



## EXPERIENCE

### **WOOLWORTHS**

NOVEMBER 2010 - CURRENT

### **SERVICE ASSISTANT TEAM MEMBER**

Customer service retail role involving: attending to customer needs, assisting with the operation of the store and training new staff.

### **APPLE**

NOVEMBER 2017 - AUGUST 2018

### **APPLECARE AT HOME ADVISOR**

Customer service role assisting with the resolution of technical problems across multiple devices and services. Gained skills in customer relations, phone etiquette, time management, interdepartmental consultations, collaborating with team members to meet corporate goals and working autonomously.

### **BRISBANE CITY COUNCIL**

JANUARY 2016 - JULY 2016

### **GRAPHIC DESIGN INTERSHIP CUSTOMER SERVICES BRANCH**

In consultation with members of the customer service branch I created digital and print media designs following a internal style guide. This included the creation of timelines, roadmaps, infographics, illustrations and icons using both Adobe Illustrator and Photoshop.

### **RAWROBOTICS**

2016

### **BRANDING**

Created branding materials for the robotics start-up RAWrobotics including the creation of a logo, flyers, business cards and company t-shirts.

### **QUT ROBOTICS CLUB**

2016

### **GRAPHIC DESIGN**

Designed assets to promote club activities including the creation of business cards, flyers, and banners for various events.

## REFERENCES

Please contact for references