

# Jesica O'Black

(915) 474-7003 || jessicaoblack@gmail.com || <http://jessicaoblack.com>

## EXPERIENCE

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### **Freelance 2D Generalist**

**September 2016 - Present**

*Remote, Ontario, CA*

Illustrates customized character concept and profile images along with various web based game assets for private clients on a contract basis.

### **Barista**

**September 2017 - Present**

*Starbucks, Ontario, CA*

Determines the needs of the customer based on individual interests and tastes. Experience in fast-paced task based work that requires independent scheduling as well as keeping a clean work environment up to health standards.

### **Lead & Caricature Artist**

**March 2017 - March 2019**

*Kaman's Art Shoppes, Buena Park, CA*

Created commercially appealing caricatures for guests with speed and care for materials. Managed team members and addressed customer concerns, as well as cash handling, payroll, and inventory paperwork.

### **MWPARTNERS Game Analyst**

**March 2016 - August 2016**

*Blizzard Entertainment, Irvine, CA*

Provided critical feedback for developers regarding player experience. Able to self-regulate workload and research issues with game play before reporting them to developers in a concise manner. Worked closely with a small team to resolve and complete complex tasks efficiently.

## EDUCATION

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### **Art Institute of California, Orange County**

**Graduated 2016**

*Bachelor of Science, Game Art & Design || GPA 3.8*

## ADDITIONAL EXPERIENCES & HONORS

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- Alpha Beta Gamma Honor Board Member for Game Art & Design
- Sells at various vendor and convention events

## SUMMARY OF QUALIFICATIONS

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- Microsoft Office experience
- Adobe Suite experience
- 3D Coat
- Autodesk Maya
- Unreal Engine