

NATHALIA “LITHA” BACCHI

Portfolio: <https://www.artstation.com/lithabacchi>

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A 3D Environment Artist passionate about creating immersive environments with compelling narratives, strong lighting and procedural materials.

TECHNICAL SKILLS

- 3Ds Max
- Unreal Engine
- Photoshop
- Marmoset
- Unity
- Substance Painter
- Substance Designer
- Zbrush
- Marvelous Designer
- Understanding of PBR workflow and complex shader construction

RELEVANT EXPERIENCE

BMW Placement: September/2018 – August/2019

Tasks included:

- Modelling assets with complete UV layouts for use with high-end resolution textures
- Creating lighting setups with variations utilising HDR images
- Optimisation of environments across multiple platforms used in design visualisation such as film production and virtual reality
- Optimising data according to surface resolution/polygon count, normal orientation and use of baking techniques
- Scenes optimised and remade for use with multiple game engine software and interactive VR platforms
- Use of LODs and in-engine tools to increase scene performance
- Developing procedural materials with editable parameters

EDUCATION

BA (Hons) Game Art – De Montfort University – Graduating July 2020

Modules taken:

- Game Production (3D software and asset creation)
- Visual Studies (2D digital and traditional techniques and life drawing)
- Critical Studies (history of games and games industry, essay writing)

Art and Design Foundation – De Montfort University – 2015/2016

Awarded a distinction

OTHER EMPLOYMENT

I have many years of experience working in service, where I have developed excellent communication skills and the ability to work effectively within a team. As a manager I have also developed good organisational skills and interpersonal skills.

Gallery Invigilator, Leicester Gallery, De Montfort University – July 2017 / August 2018

Frontrunner (Intern), Fine Art and Photography Research Group, De Montfort University – September 2016 / March 2017

From November 2012 to November 2016 I have worked in a variety of Restaurants, including Zizzi Italian Restaurant (Leicester), George's Great British Kitchen (Nottingham) and Norman's Coach and Horses/Soho's Secret Tea Room (London).

EXTRA CURRICULAR

Student Representative: 2016/2017

Chairwoman of the Games Development Society, role in which I planned and ran game jams and industry talks: 2017/2018

HOBBIES AND INTERESTS

I love keeping up with and playing the latest games. In my free time I enjoy training for powerlifting, running, watching series, going to the cinema, visiting art exhibits, and cooking and baking.

Reference letters available on request