

TAMARA ORLOVA

Tamara.Orlova.Art@gmail.com

[linkedin.com/in/tjorlova](https://www.linkedin.com/in/tjorlova)

[portfolio: TamaraOrlova.com](https://www.portfolio.tamaraorlova.com), password for reel - 'reel'

Vancouver, BC

HIGHLIGHTS OF QUALIFICATIONS

- Proficiency in Maya, Zbrush, 3DCoat, Substance Painter, Substance Designer, Photoshop, and Unity
- Excellent artistic and technical skills demonstrated through a diverse portfolio of projects in 3D modeling
- Effective team skills and collaboration with a dedicated design team in a studio environment
- Strong ability to multitask, solid work ethic, and professionalism developed by working as an IT consultant

WORK EXPERIENCE

Assistant Lead Artist (3D)

March 2019 – Present

JumpStart Games, Vancouver, Canada

Mobile games studio

- Organized art department workflow, assigned and prioritized tasks, planned sprints, held product meetings
- Created complete stylized world environments including landscapes, buildings, and a broad range of asset types
- Sculpted stylized animal characters in Zbrush, retoped, and textured them with hand-painted technique in 3DCoat
- Wrote shaders using Unity shader language and node-based tools such as Amplify, and created prop elements for effects
- Guided art to meet product goals by creating project structure, naming conventions, documentation, model databases

3D Artist (Generalist)

June 2018 – March 2019

SteamLabs Incorporated, Orlando, Florida (Remote)

Outsourcing 3D services to major game studios and theme park developers

- Created stylized 3D game assets from concept art with modeling, sculpting, painterly texture and vertex painting
- Prepared models with baking, UV Layout, and lighting, and presented them with keyframe animation
- Developed full educational online courses for Udemy in digital sculpting, texturing, and real-time rendering
- Made tillable BPR textures in Substance Designer with displacement map for an in-house game project
- Contributed on interactive entertainment in Unity and Unreal Engine for VR and shared ideas with other departments

Business Consultant

November 2013 – December 2016

BearingPoint, Russia

A multinational technology consulting firm

- Programmed databases with SQL/Python; shared expertise by coaching junior members; optimised business processes

EDUCATION

Master of Business Administration

2018

Beedie School of Business, Simon Fraser University, Vancouver, Canada

IELTS: 8, GMAT: 680, GPA: 3.8. Received 2 scholarships: Scotiabank Graduate for Women and Beedie Family Scholarships

BSc in Economics and Management

2013

London School of Economics and Political Science, International Programme

INTERESTS AND ACHIEVEMENTS

- Reading on new industry practices, techniques, tools, and improving my workflow
- Awarded with Competent Communicator certificate by Toastmasters International
- Achieved personal goal by completing 21k fundraising marathon and climbing two 5000-meter mountains
- Leading indie game development projects in board games and mobile games space