

Matt Frederick

Senior 3D Character Artist

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Experience

NCSOFT (Iron Tiger Studios) - San Mateo, CA (May 2017 – April 2019)

Senior 3D Character Artist

- Modeled and textured over a hundred PBR characters and props for two high fidelity mobile games
- Helped push the quality and define the style of our characters
- Modeled and textured clothing, faces and hairstyles as well as skins for a character collection game
- Created documentation for the character creation and implementation pipeline

MunkyFun Inc - San Francisco, CA (July 2014 – March 2017)

Senior 3D Artist

- Modeled and textured 3D assets ranging from characters to props, vehicles, and environments
- Developed procedural material pipeline that fits within the constraints of mobile development
- Built and curated a library of Substance materials for asset creation and run-time material generation
- Worked with graphics engineers to develop efficient shaders that scale well for a wide range of devices
- Created documentation for our 3D asset creation pipeline
- Shipped three titles and helped to support four live products

MunkyFun Inc - San Francisco, CA (October 2012 - July 2014)

3D Artist

- Modeled and textured 3D assets ranging from characters to props, vehicles, and environments
- Helped develop and integrate one of the first physically based rendering pipelines in a mobile game

343 Industries - Kirkland, WA (April 2012 - August 2012)

3D Artist

- Sculpted stylized characters for toys and figurines for the Halo franchise
- Provided critiques and paint-overs for outsourced artwork

Arkitek Studios - Seattle, WA (May 2011 - July 2011)

3D Production Artist

- Modeled, textured, rigged, animated, and lit a variety of assets for medical and scientific animations

Education

Digipen Institute of Technology - Redmond, WA (Class of 2012)

Bachelor of Fine Arts in Digital Art and Animation

Achievements

- Artwork featured in the 2019 Marmoset Toolbag holiday sales banners
- Published 2 interviews with 80 LEVEL
- Student project Deity was the Grand Prize Winner of the 2012 Independent Propeller Awards
- Awarded and maintained WASL scholarship from 2008-2012