



FRANÇOIS DAIGLE

3D Artist

EDUCATION

**RED ROCKET
OTTAWA**
Lab - Motion Graphics in
After Effects (2011)

**ALGONQUIN COLLEGE
OTTAWA**
Certificate - Digital Animation
using Softimage 3D (1998)

**ALGONQUIN COLLEGE
OTTAWA**
Diploma - Architectural
Technology (1980)

LANGUAGES

FRENCH
Full Working Proficiency

ENGLISH
Full Working Proficiency

PERSONAL

NATIONALITY
Canada (valid passport)

MARITAL STATUS
Married

DRIVING LICENSE
Yes

FEATURED PROJECTS

JEREMY GOES TO THE FAIR CHILDREN GAME FOR MOBILE

Project developed for Apptastic Software Inc. in Ottawa.
Developed concept art for 3D game characters. Modeled, textured, rigged and animated existing and new 3D game characters. Developed concept art for 3D game environments, structures and props. Modeled, textured, rigged and animated 3D game environments, structures and props. Created 3D SFX using particle emitters, softbody simulations and dynamics for in-game animation and cut-scenes. Animated game intro and all 3D in-game cut-scenes.

ELECTIO DELIVERY TECHNOLOGY 3D ANIMATED MARKETING CAMPAIGN

Project developed for Thunderstorm VFX in United Kingdom.
Developed concept art for 3D environments, automated delivery system and characters. Modeled, textured, rigged and animated 3D automated delivery system and characters. Created animation controls for the automated delivery system.

LES PETITES ANNONCES LEDROIT 3D BROADCAST PROMO

Project developed and produced for Videogram in Gatineau.
Developed promo concept, storyboards, 3D modeling, texturing and animation of logo and props. Render image frames and non-linear compositing of final movie clip.

AU COQ RESTAURANT 3D BROADCAST PROMO

Project developed and produced for Au Coq restaurant in Gatineau.
Developed promo concept, storyboards, 3D modeling, texturing and animation of delivery car, props and environment. Render image frames and non-linear compositing of final movie clip.

SILA ARCTIC AWARENESS MOVIE AND INTERACTIVE KIOSK

Project developed and produced for Isosceles Information Solutions Inc. in Ottawa.
Developed 3D concept, storyboard, 3D modeling, texturing and animation of props and environment. Compositing of still images, illustrations and videos. Assembling all creative and technical content and create interactive menus and buttons for navigation through interactive kiosk.

KOOL FM 3D BROADCAST PROMOS 1 AND 2

Project developed and produced for CHUM Group in Ottawa.
Developed 3D concept, storyboard, 3D modeling, texturing, rigging and animation of props and environment. Render image frames and non-linear compositing of final movie clip.