



# HANNAH FUNG

## DIGITAL ARTIST & ANIMATOR

### ♥ PROFILE

**Hannah Fung** is an energetic and curious individual who always strives to find new creative ideas. She specializes in creature art, though is always looking to strive to expand her skill set. She loves working on or coming up with new ideas, alone and with others.

### 🎮 INTERESTS

- Drawing
- Writing & Storytelling
- Watching Animated TV Series / Film
- Playing Video Games

### 📞 CONTACT

**MOBILE:** +62 813 3435 3525  
**WEBSITE:** <https://azurajae.com/>  
**EMAIL:** azurajae@gmail.com

Graha Famili Blok L7  
Surabaya, Indonesia

### 🔍 REFERENCES

**Candice Chan,**

- ★ 2D Animator at Joove Enterprise Sdn Bhd  
[candicechanzishan@gmail.com](mailto:candicechanzishan@gmail.com)

**William Ho**

- ★ 3D Animator at Rocketwerkz  
[williamho.mcse@gmail.com](mailto:williamho.mcse@gmail.com)  
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**Roger Feron,**

- ★ Lecturer at Media Design School  
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### 📁 WORK EXPERIENCE

**Kino Ratten (Short Film)**

3D Animator, Media Design School  
2018-2019

- Work won *Best Animated Short* at the *Palm Springs International Animation Festival*

**Freelance Illustrative Work**

2019 - Present

- Commissioned by individuals to create digital illustrations for personal consumption, such as posters, comics, and character portraits

**M.A.R.C. (Comic)**

Cover Artist, Ink-Grit Media  
2020 - Present

- Creates Cover artwork for the published version of the comic series, "M.A.R.C"

### 📖 EDUCATION

**Media Design School (Auckland, New Zealand)**

Bachelor of Art & Design, 2019

### 🖋️ SKILLS

- Creative and artistic eye
- Creative and Critical Thinker
- 3D Animator
- Digital Artist - Illustrator, Concept Artist, Creature Artist
- Creative Writing
- Multilingual - English, Indonesian, and Mandarin Chinese
- Web Design

### 💻 SOFTWARE PROFICIENCY

- Adobe AfterEffects
- Adobe Photoshop
- Autodesk Maya
- CLIP STUDIO PAINT
- Paint Tool Sai
- Procreate