



JULIE BELIVEAU

3D Character & Prop Artist

As an artist, I am a fascinated by creating detailed characters and telling stories via material expression. I am a dedicated team player and always interested in refining my skills as well as growing by learning new things.

INFO

Email
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Website
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Artstation
/juliebeliveau

SOCIAL

Instagram
@julie_beliveau

LinkedIn
/in/juliebeliveau/

Skype
julie.bel13

Twitter
@whichwitchjulie



TECHNICAL SKILLS

CORE SKILLS

- Texturing (PBR)
- Subdivision Modeling
- Digital Sculpting
- Hair Grooming

SOFTWARE

- 3ds Max
- Zbrush
- Marmoset Toolbag
- Marvelous Designer
- Maya
- Substance Painter
- Mari
- Photoshop



WORK EXPERIENCE

- 2019 - 2020 Remote
Reblika
Freelance 3D Character Artist
 - Pipeline Development
 - Cleaning 3D scanned models
 - Converting 3D scanned models for game ready assets
 - Creating game ready meshes, UV mapping & texturing under strict deadlines
 - Overseeing asset production and quality for delivery
- 2017 - 2019 Ft. Lauderdale, FL
Resolve Maritime Academy
3D Artist / Graphic Artist
 - Creating 3d prototypes for Transas Ship Bridge Simulator
 - Creating LODs, UV mapping & texturing
 - Creating accurate database that represent real-world ports
 - Created and Managed a 3d rendering farm for animators
 - Created graphical content, postcards & flyers for events and promotional material



EDUCATION

- 2012 - 2017 Ft. Lauderdale, FL
Broward College
Associates Digital Media/ Multimedia Production
- 2018 - 2019 Online
Game Arts Institute
Character Artist Bootcamp



INTERESTS & ACHIEVEMENTS

- Cooking
- Music Enthusiast
- Jogging
- Obstacle Zip-Lining
- Board & Card Games
- The Rookies Finalist 2019
- The Rookies Excellence & Draft 2019
- Broward College Honors Society