

Patrick Mackey
catchintherift@gmail.com
(905) 518 9628

Profile

I am currently employed as a Scene Assembler/ Planner with Mercury Filmworks and have nine months of experience working as a Freelance Animator. Good foundational skills in Computer Animation and Graphic Art using industry standard software such as Adobe Creative Cloud Suite, Autodesk, Toon Boom Harmony and Blender. Creative and innovative. I have a strong knowledge of computers and very quickly can learn and pick up new software packages. Very good organizational skills and able to effectively manage time to meet deadlines. I have an outgoing disposition that works extremely well in team environments.

Accomplished Skills

2D/ 3D Animation

- Knowledge of character animation in both Toon Boom's Harmony and Adobe Animate/ Flash.
- Well versed drawing digitally in Adobe Photoshop and have built foundations in drawing traditionally. I can draw with structure and am gaining further understanding of perspective.
- Experience in creating simple cut out 2D character rigs in Harmony capable of simple animation and lip-sync. Able to animate frame by frame traditionally.
- Proven knowledge in the principles of character design.
- Trained and well versed in using digital drawing tools such as a Wacom Intuos tablet.
- Strong understanding of computers and their hardware.
- Effectively able to convey story ideas through concept artwork and sketches.
- I have knowledge and foundational skills in compositing with Adobe After Effects and video editing skills with Adobe Premiere.
- Modeling experience in 3DS Max, Mudbox, and Blender.

Organization

- I am motivated and disciplined, I can meet deadlines and am able to structure my time efficiently to do so.
- I organize projects both digitally and traditionally in a fashion that makes it simple to pick up from where I last left off on a project. Which is crucial to being able to work in the pipeline of a production.
- I am always respectful of my work area as well as my co-workers. I keep my studio spaces neat and tidy so I can jump back into a project I am working on effectively.

Leadership

- I can eloquently convey ideas and communicate very well in a team environment.
- I have a strong sense of being able to take the initiative in a team scenario. I am always supportive/ encouraging. I do what I can to build others up and help any team I am on flourish and grow.
- Always set a good example of work ethic to my co-workers and team mates.
- I am not afraid of new challenges. I always welcome and embrace them. I make whatever challenge I am taking on fun and exciting.

Employment Experience

Scene Planner @ Mercury Filmworks. Ottawa, Canada. January 2020- Present.

Animation Consultant @ Battlefield International Inc. Cayuga, Ontario. September 2013- May 2014
Examples of my work for Battlefield can be found here; <https://catchintherift.com/resume>

Website Designer/ Graphic Artist @ Haldimand Huskies Basketball Caledonia, Ontario
September 2014- September 2018.

Education

High School Diploma (Honors), Cayuga Secondary School. September 2009- June 2013

2-year Post-Secondary Diploma (Deans List Honors). Mohawk College. Hamilton, On
Program; Graphic Design Production/ Integrated Animation (3D Animation) September 2014- April 2016

Volunteer Experience

Assistant Coach at Haldimand Huskies Basketball	September 2009- April 2013
Head Coach at Haldimand Huskies Basketball	September 2010- April 2013
Haldimand Huskies Basketball Referee	September 2008- April 2013
Brock University Camp Instructors Assistant	May 2011- August 2011

References

Will be available upon the request of the potential employer during the interview process. *