

# Corinne Cook

3 D C H A R A C T E R A R T I S T

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## WORK EXPERIENCE

### Big Shot Toyworks

Freelance 3D Sculptor

Remote  
September 2020 - Present

- Sculpt characters in zBrush for 3D print
- Assist in setting up keys and joints for articulation

### Disney Creative Group

3D Digital Sculptor - Temp

Kissimmee, FL  
September 2019 - April 2020

- Sculpt Disney characters in zBrush
- Pose and create assets for merchandise such as ornaments, figurines and snow globes
- Prep models for 3D printing by parting and keying

### Hasbro

Freelance 3D Artist

Remote  
February 2019 - April 2020

- Create prototype models in zBrush for 3D Printing

### All Things Media

3D Artist

Junior 3D Artist

Mahwah, NJ  
March 2016 - September 2019  
July 2015 - March 2016

- Modeled, shaded and lit assets for real time use in Unity and offline rendering in Vray
- Created automotive animations
- Processed automotive CAD data for real time usage in Unity

## EDUCATION

### Drexel University

Bachelor of Science in Design Arts  
Digital Media Major, Fine Arts Minor

Philadelphia, PA  
June 2014

## SKILLS

Pixologic zBrush  
Autodesk Maya  
Autodesk 3D Studio Max  
Topogun

Substance Painter  
Marmoset Toolbag  
Adobe Photoshop  
Adobe Illustrator

Keyshot  
The Foundry Nuke  
Chaos Group Vray  
Unity