

HYE-WON LEE

- Surfacing Artist -

Motivated texture artist with two and a half years of faculty-directed experience in surfacing and modeling; a proven ability to work under direction to produce assets for broadcast, film and games; a strong background in team-based projects, seeks a position as a texture artist.

Skills

- Material and texture creation
- 3D model creation
- Illustration
- Software fluent (3ds Max, Substance Painter, Zbrush, Maya)
- Teamwork
- Adaptability
- Attention to Detail
- Responsibility
- Strong communication skills

Experience

Texture Artist, Lighting Artist, Storyboard Artist, Concept Artist
Dear Amy - *Faculty-directed project at Humber College, Toronto* September 2020 – December 2020

Texture Artist January 2020 – April 2020
Battle Miners - *Faculty-directed project at Humber College, Toronto*

Intern Summer 2014
Inkwon & Partners, Seoul, South Korea

- Gathered extensive visual reference materials for the logo design rebranding of Yonsei University's Severance Children's Hospital
- Contributed strongly to the small four-person team, being the main source of reference for the project

Education

Humber College 2018 – 2021
Animation – 3D

- Honours

University of British Columbia 2012 – 2017
Bachelor of Arts - Psychology