

KATHERINE TOWNSEND

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Portfolio: <https://katartwork.com/> 🌐



OBJECTIVE

3D artist and modeler pursuing a job in the digital industry. Well adapted to the latest creative tools and resources needed for digital artwork. An open-minded individual with excellent collaborative and critical thinking skills looking to improve upon my creative skills.



EDUCATION

B.A. in Film and Media Arts with Emphasis in the Entertainment Arts and Engineering Program | University of Utah

AUGUST 2016 – MAY 2020

Fourth year Dean's list student with a 3.92 GPA. Have taken various classes to broaden my skills, including 3D character modeling, digital anatomy, rigging, and texturing.



EXPERIENCE

Game Artist | Cade Sport, Improvement Interactive

MAY 2020 – MARCH 2021

Game artist on a small team responsible for creating a 3D cyclist game with Unity. Created and implemented bicycles and riders. Updated and designed levels which included making the terrain, trails, adjusting lighting, and creating and implementing hard surface objects and organic objects.

Lead Artist and Vision Holder | Blaze, Charcoal Games

AUGUST 2019 – MAY 2020

Developed the original concept of *Blaze*, an action-adventure puzzle game, for Capstone project. Provided and implemented UV maps, textures, rigs, and models for the player character and enemies into Unity. Also supplied particle effects, UI buttons, marketing materials, and direction for the art team.

Jr. Multimedia Designer | VSolvit

NOVEMBER 2017 – APRIL 2018

I worked as a remote graphic designer for VSolvit, an IT company, and helped implement ideas into the company's websites and advertising while helping to find information, edit, and create logos and images for the company.



SKILLS

- ZBrush and Maya
- Human and Animal Anatomy
- GitHub
- Substance Painter and Designer
- Adobe Suite
- Unity

- HTML and CSS
- Logos
- 2D art

- Typography
- Adobe Suite
- 3D art



ACTIVITIES

Phi Sigma Pi National Honor Fraternity | Founder, President, VP Ritual, LIA Certified

Founder of the Eta Nu chapter of Phi Sigma Pi at the University of Utah. Developed advertising for the organization and recruited members on campus. President for a year and helped increase chapter size from seven to twenty-five active members. Organized rituals and communicated with members of the chapter to establish a functioning brotherhood.



CERTIFICATIONS

Intro to Web Development with HTML and CSS | Zenva Academy

MARCH 2021

Credential URL: <https://academy.zenva.com/certificate/23bb015d>

Phi Sigma Pi Leadership in Action | Phi Sigma Pi

MARCH 2020

Phi Sigma Pi's leadership training, cultivation and certification program based on soft skills.