



FEDERICO
ABRAM
3D ARTIST
CURRICULUM VITAE

EXPERIENCE

Texture Artist at UPP a.s.
july 2021 - present

Props Artist at H-Farm
june 2019 - july 2021

Texture Artist at H-Farm
january 2018 - june 2019

Texture Artist at UPP a.s.
june 2017 - december 2017

3d Artist - Teacher at BigRock Institute of Magic Technologies
september 2013 - june 2017

Texture Artist and Rigger at Stormborn Studio
august 2015 - march 2016

Trainer Maxwell Render at BigRock Institute of Magic Technologies
march 2013 - august 2013

3d Artist at BigRock RED
september 2012 - february 2013

Co-Founder at Byte snc
may 2008 - september 2010

Sales personnel at GameStop

EDUCATION

BigRock - Master in Computer Graphics
march 2012 - september 2012

BigRock - Course Architecture 3D
october 2010 - october 2010

ITC - Geometri
september 1995 - august 2001

CONTACTS

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