

Kim Timbone

Motion Designer | 3D Artist

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215-870-3990

EDUCATION

Northeastern University

Boston, MA | Class of 2019
BFA in Media Arts
Minor in Graphic Design + Game Art
Cum Laude

UCLA Extension

Los Angeles, CA | 2021
Graphic Design Communications Program

CG Master Academy

Online | 2017-2021
3D Environment Arts Program

School of Motion

Online | 2019
Cinema 4D Motion Graphics Program

Dublin Business School

Dublin, Ireland | 2014
Northeastern University Study Abroad

SOFTWARE + SKILLS

Cinema 4D, Maya, 3DS Max, ZBrush
Substance Painter + Designer
Redshift, Octane, V-Ray, Arnold
After Effects, Premiere Pro
InDesign, Illustrator, Photoshop
Photography, Lightroom
HTML, CSS

EXPERIENCE

3D Artist, 3XR Inc.

Boston, MA | Sept 2019-Aug 2021
Create high level 3D assets for upcoming 3D content creation and management platform using both custom modeling and photogrammetry techniques.

3D Visual Artist, Wayfair

Boston, MA | Jan 2018-June 2018
Developed photo-realistic images in 3D using lighting, modeling, and texturing skills in 3DS Max. Assisted in fixing 3D models and other resources to help improve overall production.

Teaching Assistant, Northeastern Animation Department

Boston, MA | Sept 2017-April 2018
Assisted and mentored students with 3D modeling, texturing, rigging and animating in Maya using V-Ray.

3D Modeler + Designer, Chic Interiors

Boston, MA | Langhorne, PA | Jan 2017-Aug 2017
Developed 3D photo-realistic interior design images and walkthroughs using lighting, modeling, and texturing skills in Maya to present mockup interior design layouts to clients.

Designer + Photographer, Woof Magazine

Boston, MA | Jan 2014-Dec 2016
Illustrated spreads and laid out designs for print articles for Northeastern's only lifestyle magazine.

Designer, The Volunteer Centre

Dublin, Ireland | Sept 2014-Dec 2014
Designed templates for volunteer recruiting materials and promotional website material. Updated center's website layout with new volunteer opportunities.